



Tessa Watkins

Web Designer & Developer in Pittsburgh, PA
TessaWatkins.com

I make stuff for the internet. I have a background in design, a passion for user experience and human-technology interaction, and skills in full-stack development and web animation. I have a strong sense of curiosity that allows me to constantly learn new techniques and explore technology.

SKILLS & PLATFORMS

Responsive Web Design and Development
User Experience (UX) and User Interface (UI)
Human-Centered Design (HCI)
Video Game / Mobile App Development
WordPress CMS
Umbraco CMS

TECH LANGUAGES

HTML5, CSS3, XML, LESS, SASS
JavaScript, jQuery, AJAX
ASP.NET, MVC, C#
Flash, ActionScript 3.0 and 2.0
PHP
Python

EXPERIENCE

Interactive Developer, Flying Cork

May. 2016 – Present

Develop websites and applications for clients belonging to Flying Cork. Tinker and explore with innovative technology, researching and developing new techniques. Utilize my skills in HTML, CSS, SCSS, PHP, JavaScript, jQuery, Adobe Creative Suite, web design and development in an agile environment.

Web Designer & Developer, Self

Apr. 2012 – Present

I love doing what I do so much, that I even do it in my free time.

Visual Developer, BHiveLab | BWorks | BRUNNER

April. 2014 – May 2016

Developed websites and applications for clients belonging to BHiveLab, BWorks, and BRUNNER agency. Utilized my skills in HTML, CSS, LESS, ASP.NET, MVC, C#, JavaScript, jQuery, Flash, AS3/AS2, Adobe Creative Suite, web design and development in an agile environment with several teams of varying sizes. Supported and developed multiple projects for multiple clients and brands simultaneously with a sense of urgency.

Software Engineer, Tobii DynaVox (Formerly DynaVox Mayer-Johnson)

June 2013 – Feb. 2014

Programmed in Action Script 3.0 and XML to implement features and functionality. Work on a smaller team with source controlled projects to collaborate teamwork in a Scrum environment. Also worked closely with the Quality Assurance team to test web and application products.

Student Flash Programmer, Art Institute of Pittsburgh and Carnegie Learning Inc.

Sept. 2012 – Mar. 2013

This was a pro bono publico project that consisted of current AiP students and alumni. Programmed casual educational math games, or *Math Wonders*, using Action Script 3.0 in Adobe Flash.

EDUCATION

University of California, San Diego

Jan. 2016

Human-Centered Design, on Coursera: *Certified*

The Art Institute of Pittsburgh

July 2009 – Sept. 2012

Bachelor of Science, Game Art and Design: *Graduated*

HONORS & AWARDS

Gold Addy at the American Advertising Awards 2016 for work on BrunnerWorks.com in the Self-Promotion category;

Finalist & Second Place Winner at the 2016 Mylan Hackathon in the Professionals division;

"Outstanding Excellence and Dedication to Her Profession and the Achievement of Women", 2015, from the National Association of Professional Women (NAPW);

Dean's List at the Art Institute of Pittsburgh;

Perfect Attendance at the Art Institute of Pittsburgh;

\$500 scholarship, 2010, from Imagine America Promise;

\$2,000 scholarship, 2009, from The Art Institute of Pittsburgh, and;

\$1,000 scholarship, 2009, from Imagine America.