



Theresa "Tessa" Watkins

Web Developer in Pittsburgh, Pennsylvania
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I make stuff for the internet. I have a background in design, a passion for user experience and human-technology interaction, and skills in full-stack development and web animation. I have a strong sense of curiosity that allows me to constantly learn new techniques and explore technology.

SKILLS / PLATFORMS:

Responsive Web Design and Development
User Experience (UX)
User Interface (UI)
Video Game / Mobile App Development
WordPress CMS
Umbraco CMS

TECH LANGUAGES / SOFTWARE:

HTML5, CSS3, XML, and SASS
JavaScript, jQuery, and AJAX
ASP.NET, MVC, and C#
Flash and ActionScript 3.0 and 2.0
PHP
Python

EXPERIENCE:

Visual Developer, Brunner | BHiveLab

Sept. 2015 – Current

- Develop applications for BHiveLab's clients including, but not limited to, MARs, SEI Mutual Funds, YellaWood, and many others.
- Tinker and explore with innovative technology, researching and developing new techniques.

Web Developer, Self

Apr. 2012 – Current

- I love doing what I do so much, that I even do it in my free time.

Visual Developer, Brunner | B*Works

Apr. 2014 – Aug. 2015

- Developed products for B*Works' clients utilizing my skills in HTML, CSS, LESS, Flash, Photoshop, web design and development in an agile environment with several teams of varying sizes.
- Supported and developed multiple projects for multiple clients simultaneously with a sense of urgency.

Software Engineer, Tobii DynaVox (Formerly DynaVox Mayer-Johnson)

June 2013 – Feb. 2014

- Programmed in Action Script 3.0 and XML to implement features and functionality.
- Work on a smaller team with source controlled projects to collaborate teamwork in a Scrum environment.
- Also worked closely with the Quality Assurance team to test web and application products.

Flash Programmer, Art Institute of Pittsburgh and Carnegie Learning Inc.

Sept. 2012 – Mar. 2013

- *This was a pro bono publico project that consisted of current AiP students and alumni.*
- Programed casual educational math games, or *Math Wonders*, using Action Script 3.0 in Adobe Flash.

Teacher's Assistant, The Art Institute of Pittsburgh

Apr. 2012 – Sept. 2012

- Provided programming assistance for PC and mobile games for the advanced prototyping classes.
- Class criteria included learning how to use Adobe Flash and program using Action Script 3.0.

EDUCATION:

Human-Centered Design Certification

Jan. 2016

University of California, San Diego, on Coursera

The Art Institute of Pittsburgh

July 2009 – Sept. 2012

Bachelor of Science, Game Art and Design: *Graduated*

AWARDS AND ACHIEVEMENTS:

- "Outstanding Excellence and Dedication to Her Profession and the Achievement of Women", 2015, from the National Association of Professional Women (NAPW).
- Dean's List at the Art Institute of Pittsburgh
- Perfect Attendance at the Art Institute of Pittsburgh.
- \$500 scholarship, 2010, from Imagine America Promise
- \$2,000 scholarship, 2009, from The Art Institute of Pittsburgh
- \$1,000 scholarship, 2009, from Imagine America